



CLBR Senior League Rules

- Major league rules apply with the following additions
- Player must play a minimum of 3 innings per game, barring injury, early/late arrival, ejection, or other disciplinary action
- Free field substitutions at any time
- THERE ARE NO FORCED FORFIETS
- When less than 9 players are able to take the field, the opposing coach may send a player to field for the team that is short.
Starting with the 9th batter, it becomes an out in the offensive order. (i.e. if 8 players are in the batting order, batter #9 is an automatic out)
- 15 year old players may be called from "the list"
- Teams must bat a continuous batting order
- If a team does not show, the umpire will be sent home after a half hour wait period, at this point coaches decide weather to postpone the game or not
- Players arriving after the start of the game are to be added immediately to the bottom of the batting order. If the added player's team is at bat when he arrives, he WILL bat if his place in order comes to bat
- Ejected players will be suspended no less than one (1) additional game, pending B.O.D. review
- Each coach has the right to remove his own player(s) for disciplinary reasons during a game, however must inform the opposing coach immediately and the league V.P. after the game.
- Pitchers may pitch a maximum of 4 innings per game.

- If one pitch is thrown in an inning, it counts as a pitching inning
- Once a pitcher leaves the game, he cannot return to the mound (for instance, if player A is pitching and is moved to another position for an inning, assuming he has pitching innings left, he can return to the mound)
- Intentional walks are ok, but ARE NOT automatic! The pitcher must throw 4 balls for a walk to be granted
- An inning cannot be started 15 minutes before the start of the next game
- A tie will be considered a tie, assuming a game has passed 4½ innings
- Slaughter rule is 10 runs after 5 innings

- Rain or curfew ending a game before 4½ innings will be treated as a suspended game
- Umpire and coaches will determine stoppages for darkness and/or weather. The umpire has final say
- All rainouts and suspended games should be immediately reported to the league V.P. so they can be rescheduled
- All final scores should be immediately reported to the league V.P. so that standing can be kept up-to-date
- Ground rules for each diamond should be discussed before each game before the umpire
- All batters, runners, and base coaches who are players must wear helmets
- Substitute runners will be allowed for the catcher, after two (2) outs, or in case of injury
- Substitute runner MUST be the player who made the last out
- Runner MUST ALWAYS avoid contact if possible
- As this is a sport, contact may occur from time to time. It is umpire's discretion to determine whether or not contact was intentional or necessary (i.e. if a player is blocking a base, in some cases a runner must slide into them to reach the base)
- Defensive players MUST clear the base unless there is a play at that base
- Double plays may be broken up, if the runner has the base, has spikes down, and does not make malicious contact (Umpire's discretion)
- Callups cannot pitch, and must bat last in the continuous batting order
- Home team should provide two (2) new balls to the umpire at the start of each game.